2012

Application
Security

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[APPLICATION SECURITY]

1. Application Introduction and Component
>   Process
>   Thread
>   Code
>   Stack
>   Memory
>   Meta Data
>   Magic Data
>   Header

2. Development tools for Security
>   Debuggers
>   Decompilers
>   Disassemblers

3. Execution Method Analysis

4. Vulnerability Analysis and Protection in code segments

5. Memory Vulnerability Analysis and protection in data segment
>   Games
>   Application
>   Cheat Makers

6. Licensing and Activation Method
>   Serial Base
>   Key File

7. Application Security and Protect Method
>   Assembling
>   Packing
>   Encrypting

8. Ollydbg and Plugin Introduction and Analysis